

# **Examples of Effective Dashboards**

# **Part 1: Speeding up Dashboards**

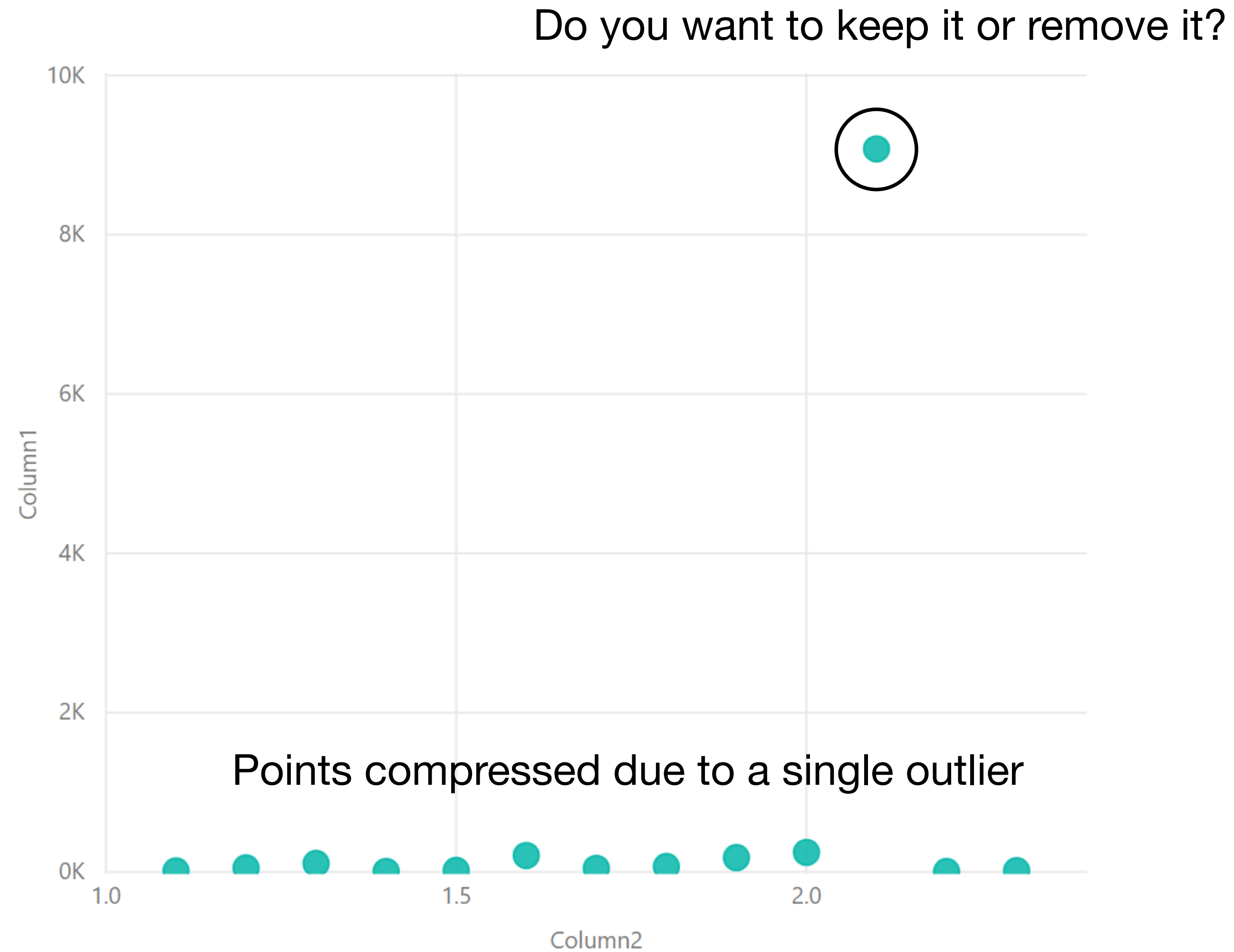
# **Many ways to speed up dashboards, here are three:**

- 1. Filtering data**
- 2. Strategies for aggregating data**
- 3. Precomputing data**

# Filtering Data

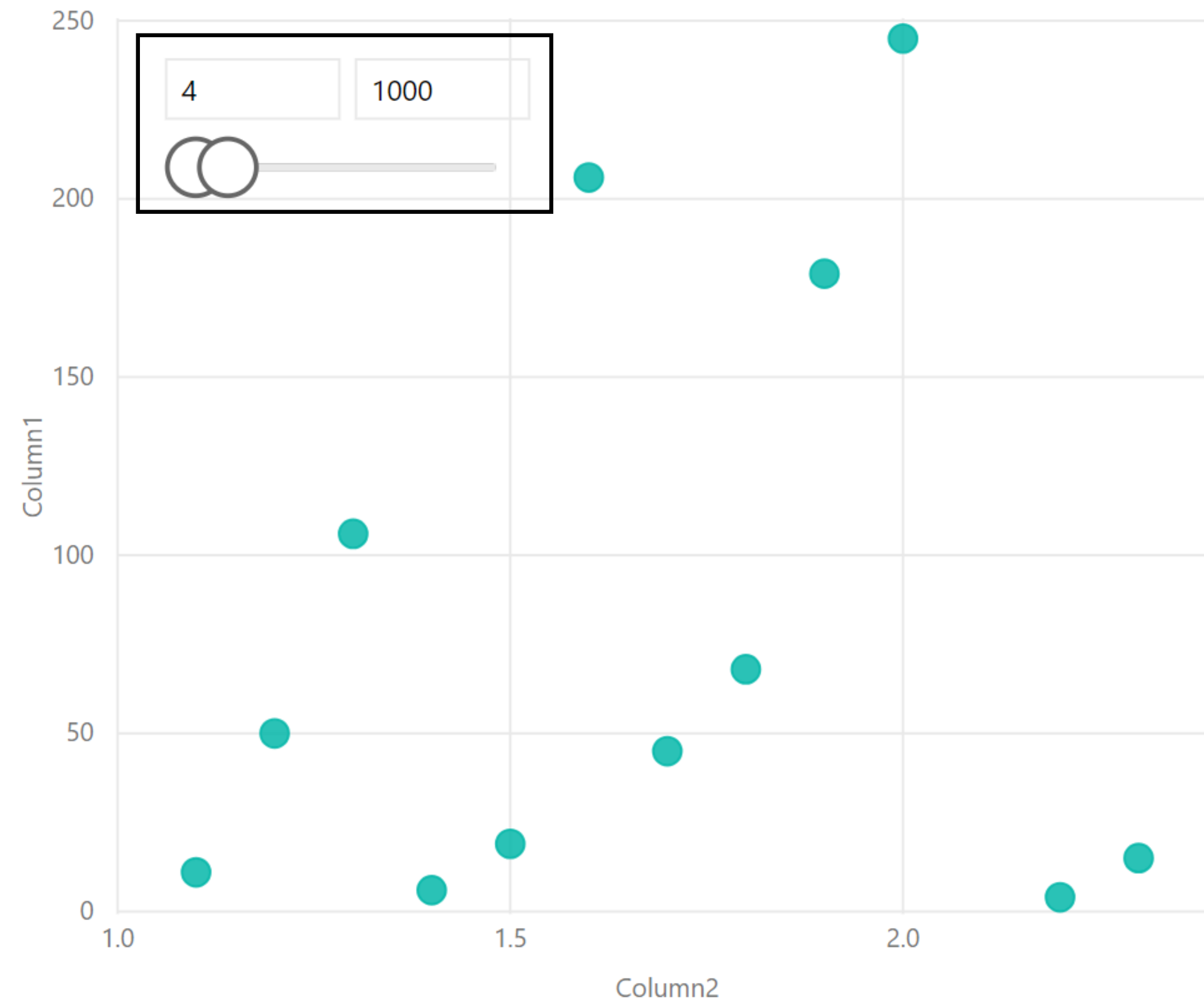
- Are you using all of your data ?
  - If not, set up an reproducible script to drop unused columns, and rows...
  - If yes, add components (dropdowns/slider) to less data is shown overall
- Remember: purpose-driven dashboards. Is all your data useful to answer your research question?

# Dealing with outliers



# Dealing with outliers

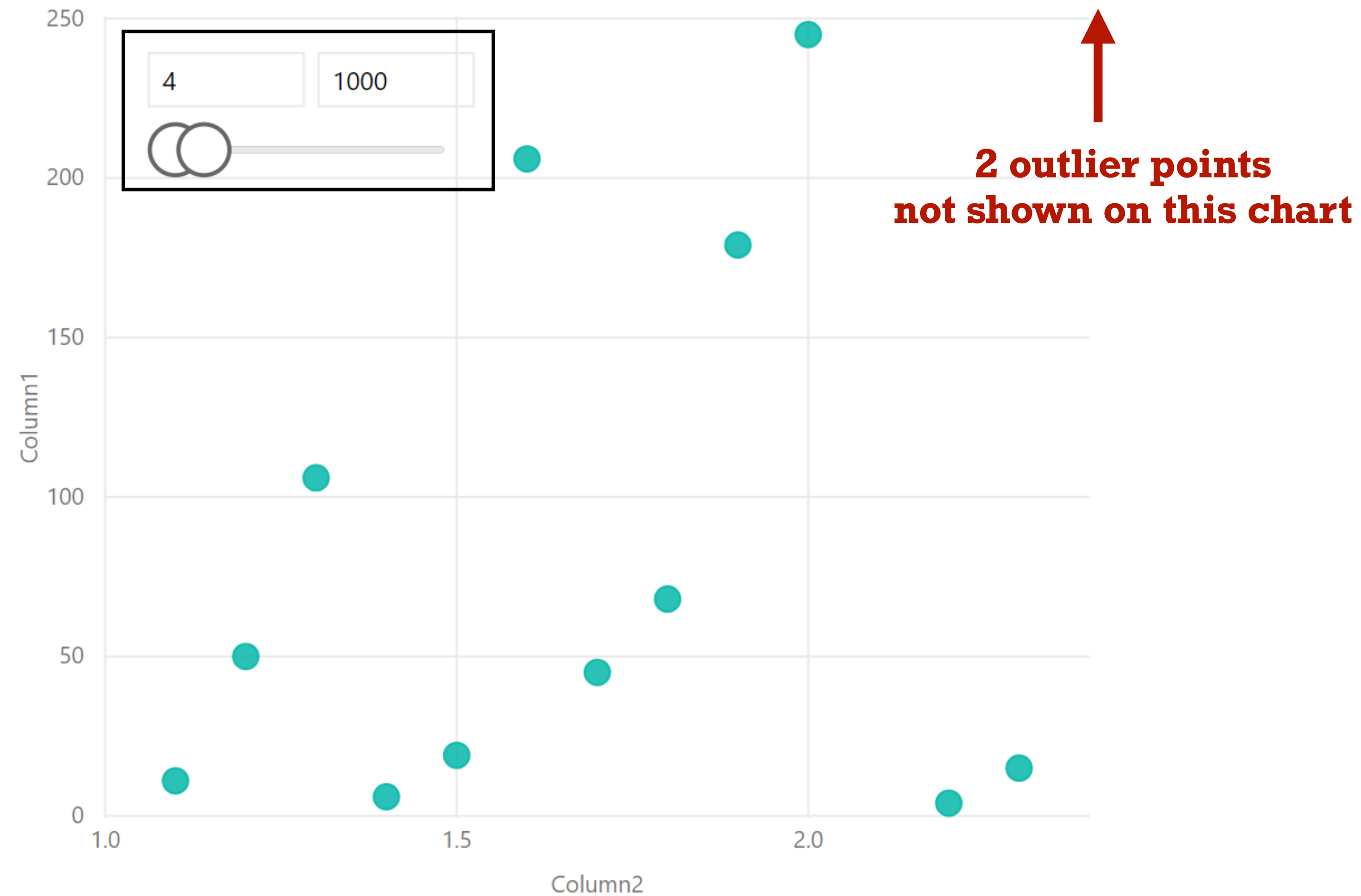
interactive filtering is another solution - *appropriate when want to remove outliers*



Source: [DSCI 532 lecture slides](#) from 2019/19  
Cydney Nielsen

# Dealing with outliers

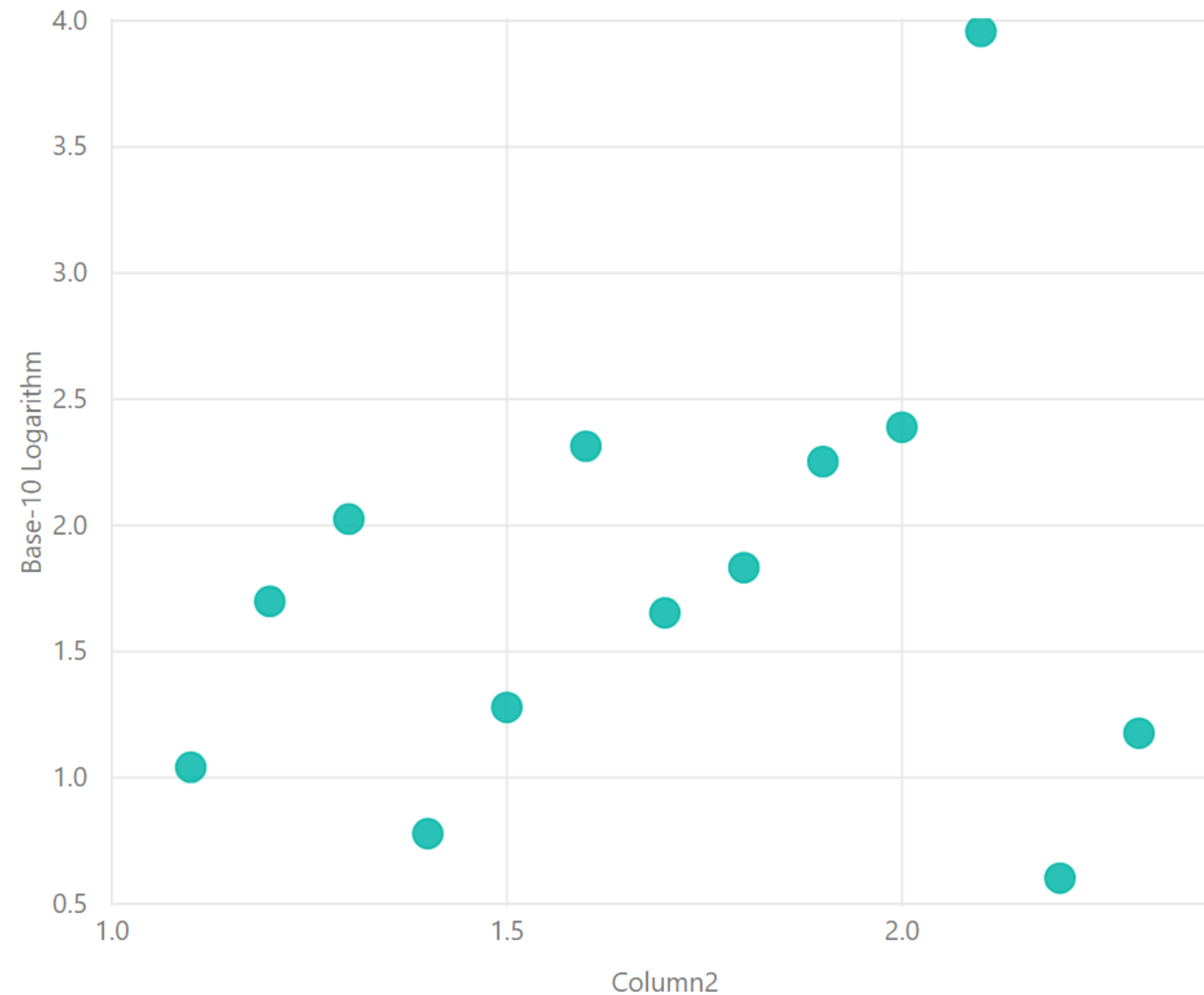
interactive filtering is another solution - *appropriate when want to remove outliers*



Source: DSCI 532 lecture slides from 2019/19  
Cydney Nielsen

# Dealing with outliers

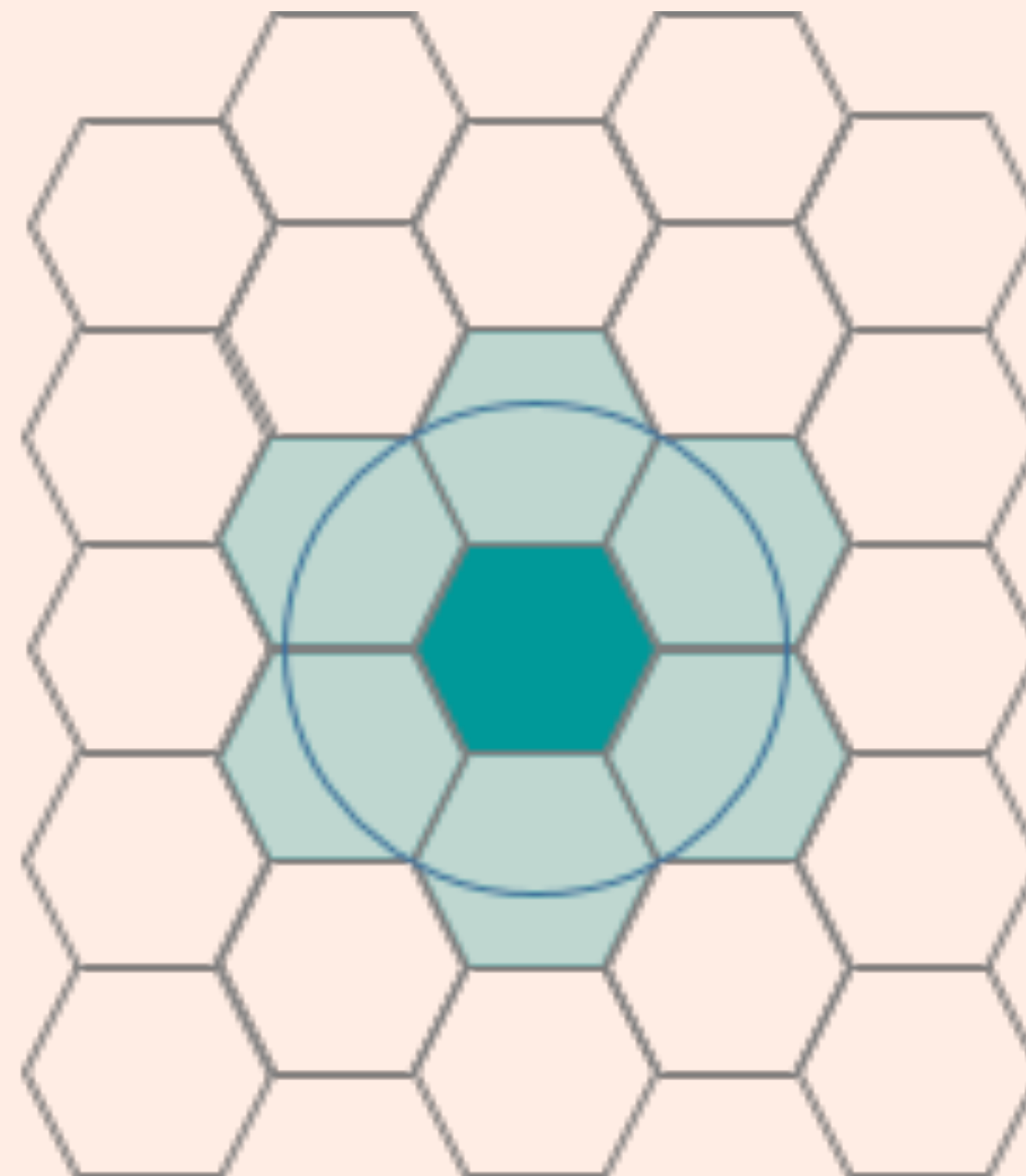
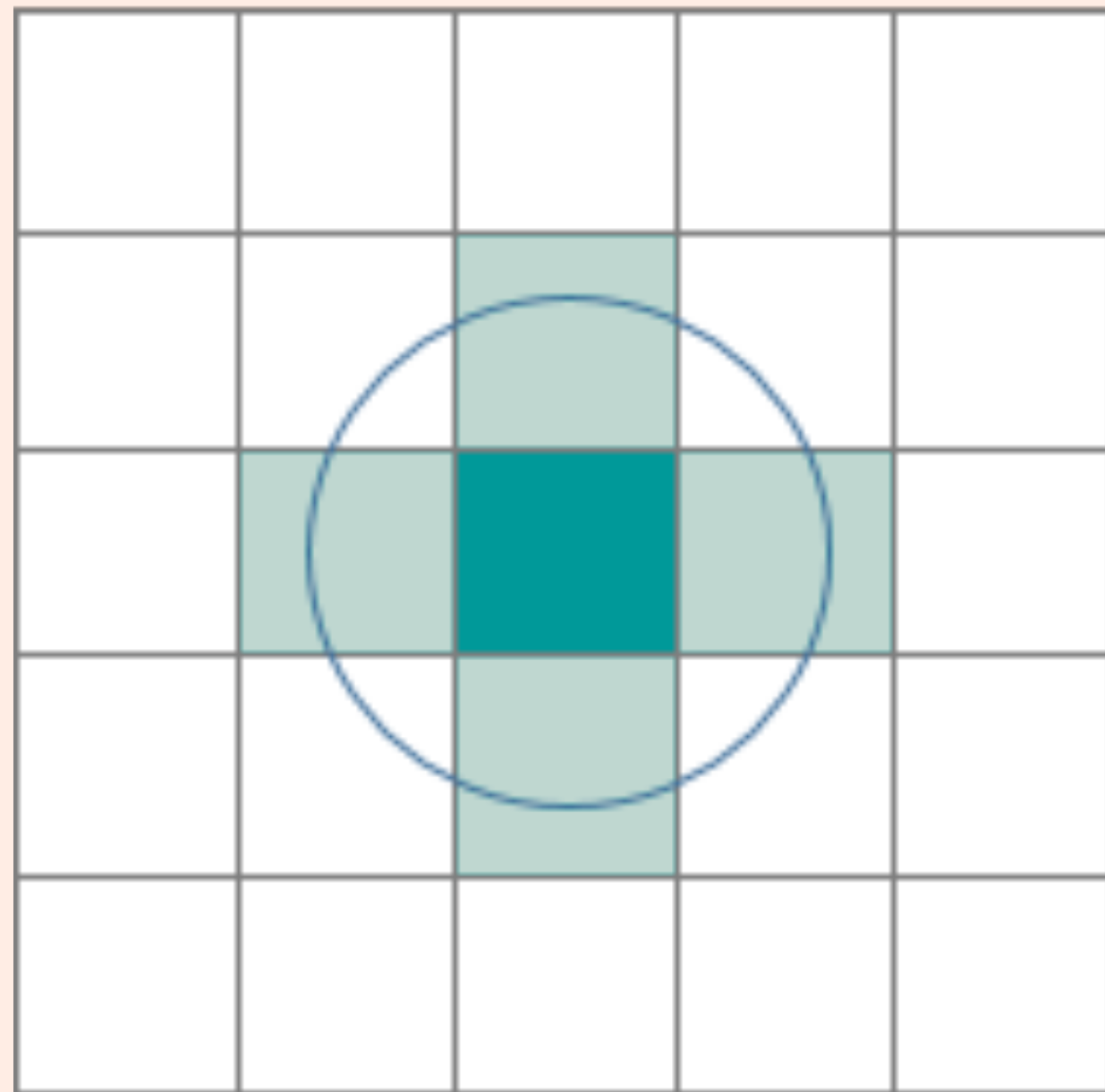
**log scale helps** - *appropriate if you want to keep all points*



**Source: DSCI 532 lecture slides from 2019/19  
Cydney Nielsen**



# Why Hexagons?



## Hexagons:

- Reduce sampling bias
- Curves in data more naturally shown
- Grids draw our eyes to straight, unbroken parallel lines

# Pre-computing Data

- Use vectorized functions and avoid loops at all costs!
- Setup a script/notebook to do any heavy wrangling and processing outside your app
- Load data at app start; **re-structure** your data to serve queries!

# Summary

- Building good dashboards is **HARD**, you are fighting an uphill battle in the industry because of all the bad dashboards with terrible defaults
- But it is **WORTH IT**, dashboards are excellent for **exploring data, showcasing important results, and creating a more data-aware society**
- **Audience matters! Context matters! Research questions matter!**

# **Additional Reading**

# Resources

- “The end of interactive visualizations”
- “In defence of interactive visualizations”
- “The laws of crappy dashboards”

# Resources

- “The end of interactive visualizations”
- “In defence of interactive visualizations”
- “The laws of crappy dashboards”



**Paul Cothenet** @paulcothenet · May 30

Thanks for resharing. In 5 years I sadly don't think any of the above has gotten out of fashion :D



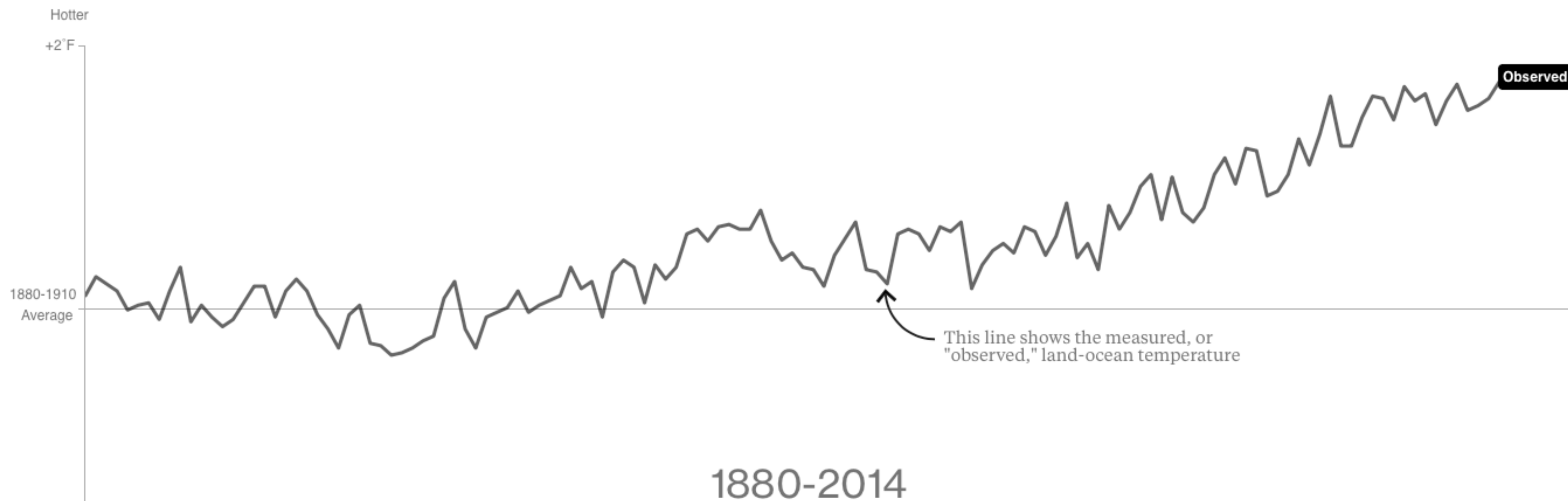
**Part 4:**

**Dashboards case study**

# What's Really Warming the World?

By Eric Roston  and Blacki Migliozi  | June 24, 2015

Skeptics of manmade climate change offer various natural causes to explain why the Earth has warmed 1.4 degrees Fahrenheit since 1880. But can these account for the planet's rising temperature? Scroll down to see how much different factors, both natural and industrial, contribute to global warming, based on findings from NASA's Goddard Institute for Space Studies.



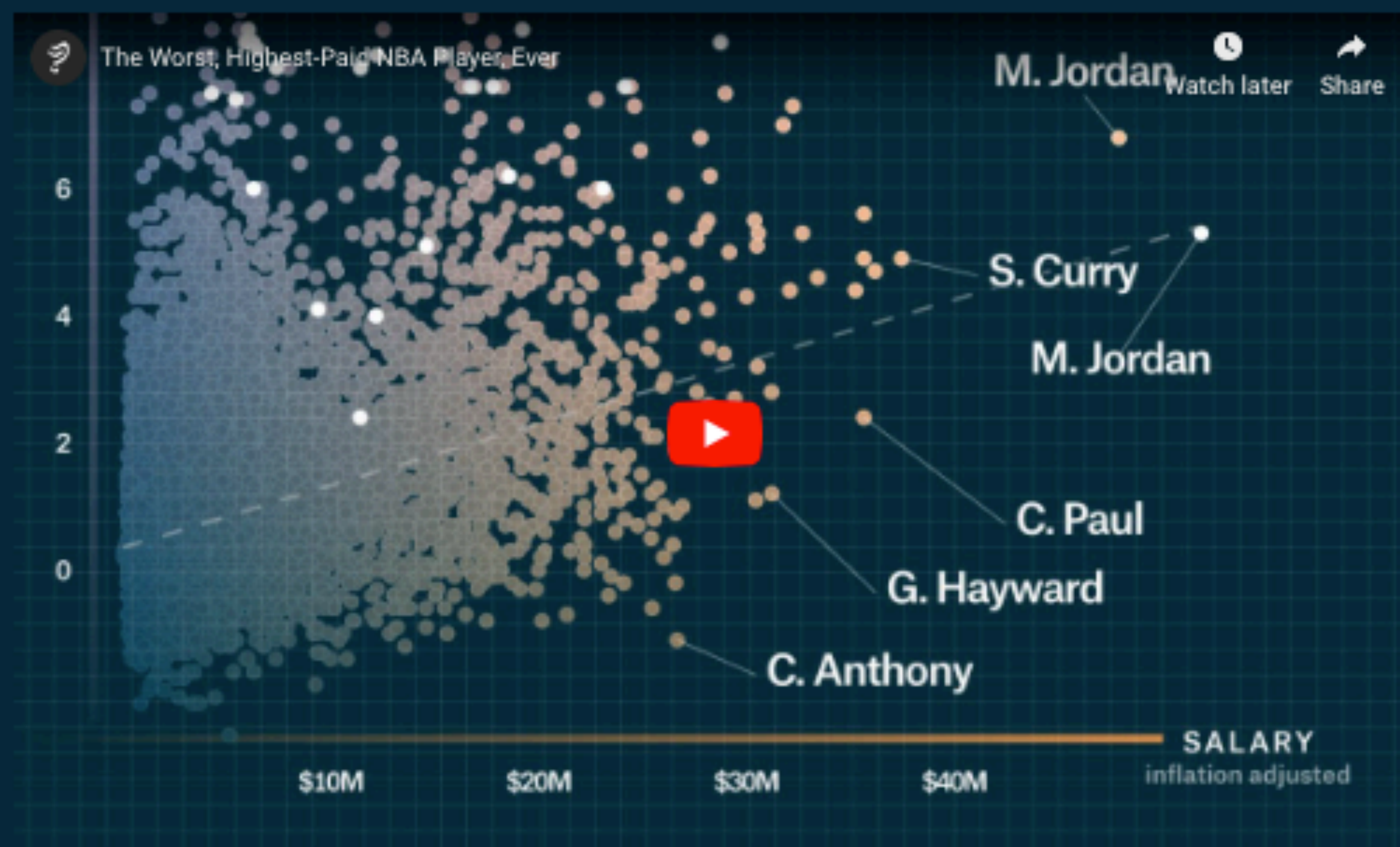


# Finding the Worst, Highest-Paid NBA Player, Ever

Using advanced NBA stats to rank player performance against pay.

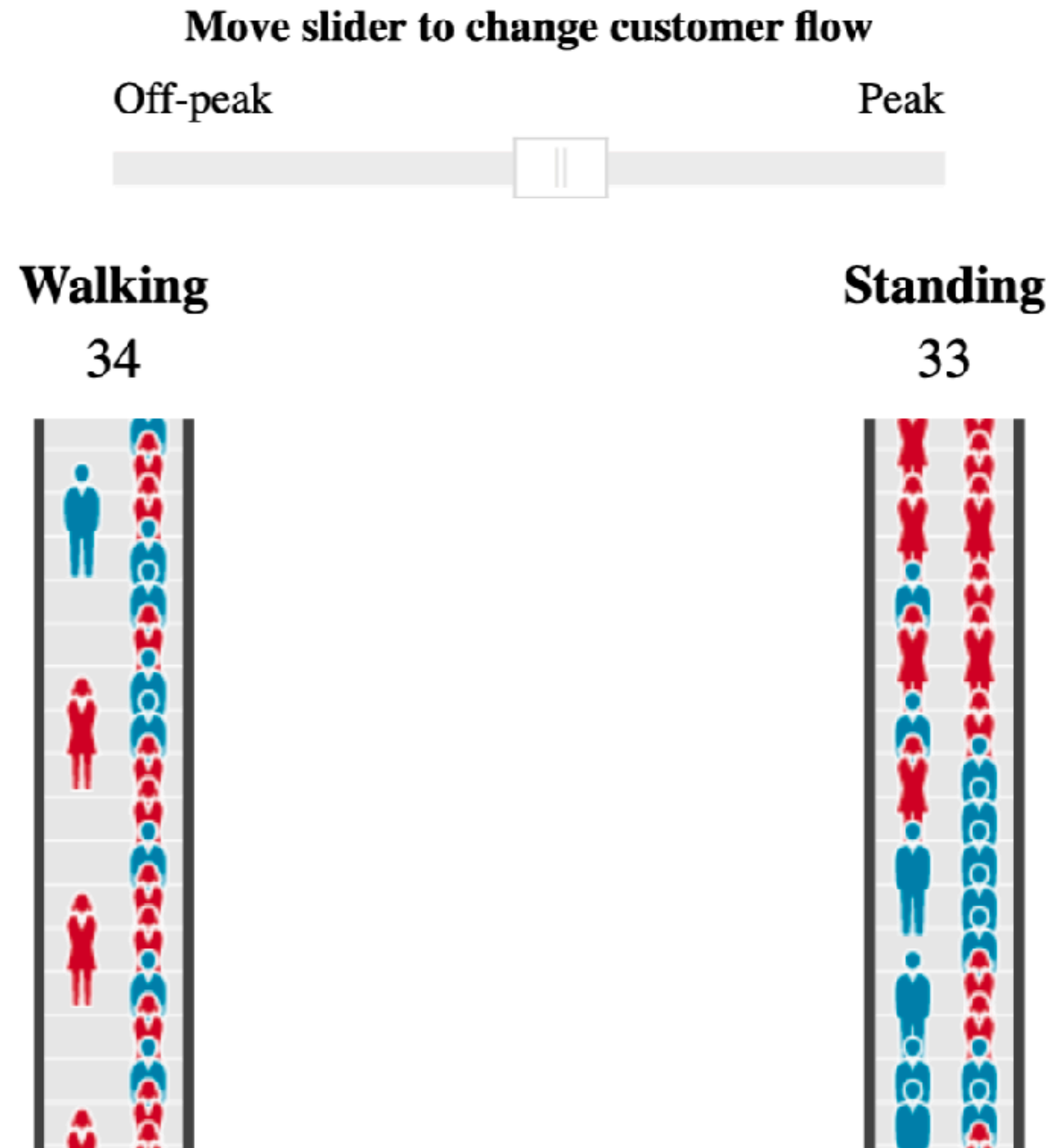
by [Matt Daniels](#)

[Watch the Video](#)



## Does standing on both sides of the escalator work? Test it with our interactive simulator

The interactive below shows how the trial helped ease congestion - showing the number of people reaching the top of each escalator, and based on figures provided by TfL.








# You Draw It: How Family Income Predicts Children's College Chances

By **GREGOR AISCH, AMANDA COX** and **KEVIN QUEALY** MAY 28, 2015

How likely is it that children who grow up in very poor families go to college? How about children who grow up in very rich families?

We'd like you to **draw your guess** for every income level on the chart below.

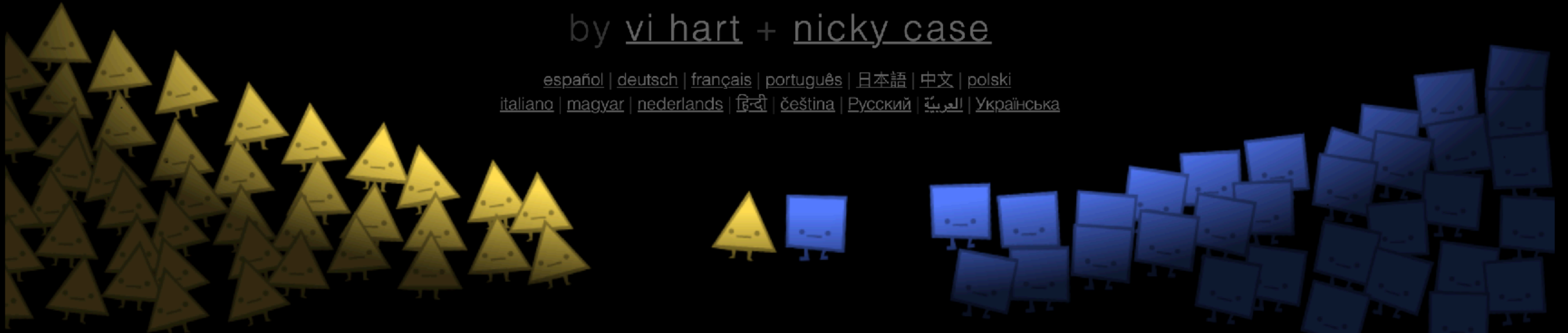
If you think the chances of enrolling in college (or vocational school) are about the same for everyone, you should draw something like this: . If you think the odds are especially harsh for children from the poorest families, but higher for middle- and higher-income children, your drawing would instead look like this: . Or here is one for a situation in which chances level off after a certain income threshold: . Or for one that spikes  or dips  for the very richest.

# PARABLE OF THE POLYGONS

A PLAYABLE POST ON THE SHAPE OF SOCIETY

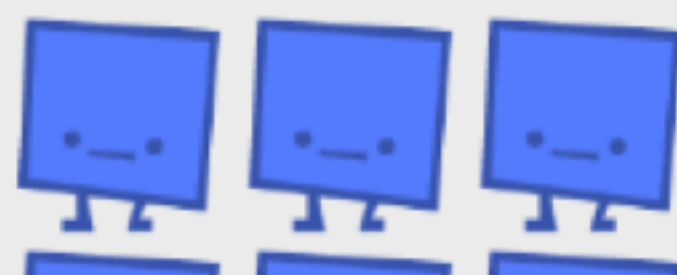
by [vi hart](#) + [nicky case](#)

[español](#) | [deutsch](#) | [français](#) | [português](#) | [日本語](#) | [中文](#) | [polski](#)  
[italiano](#) | [magyar](#) | [nederlands](#) | [हिन्दी](#) | [čeština](#) | [Русский](#) | [العربية](#) | [Українська](#)



**This is a story of how harmless choices can make a harmful world.**

These little cuties are 50% Triangles, 50% Squares, and 100% slightly shapist.  
But only slightly! In fact, every polygon *prefers* being in a diverse crowd:



**Source**

# Can you form a stable government?

Combine parties as best you can to form a workable government. You need 323 votes, probably, to survive a confidence vote, but you may find that some parties get along together better than others



## Choose your parties

Start by dragging either Labour or Conservatives



Ukip 3



SNP 52



PC 3



SDLP 3



Green 1



DUP 9



**You have**  
**582 seats**

It's a bad match  
because ...



Reset

**Source**

# Great list of fantastic interactive dashboards!

## Rock 'n Poll

The power of Explorable Explanations

Maarten Lambrechts  
@maartenzam

Mediafin

DataHarvest 2016

1



Dataharvest I: Rock 'n Poll

4 years ago 1 5,583



maartenzam PRO ★

maartenzam

Source

**Q&A**